Day 2 · Help with the clue hunt

1 · Two birds and three jars

The birds sit high up on each side of the door. All three jars stand to the left of the door. The basket stands to the right and should not be counted as a jar. The closed door hides the inside. Let the child look and point before an adult helps.

2 · The question about the jars

The picture shows how many jars are standing outside. It does not show whether there is a lamp inside. Not being able to see something does not mean it is not there. We simply have not seen the inside in this picture.

3 · Mika

Mika says that he was inside and saw a lamp. Lea says that she stood outside and saw the jars. The child should find what the two of them say, not decide whether Mika remembers correctly. Both statements are visible. The portrait and the facial expression are not proof that anyone is telling the truth.

4 · Three things of your own

The child chooses. No particular drawing is right. The three things are the child's made-up room, not a reconstruction of the room behind the door or of the temple in the game.

5 · From guessing to seeing

Let the friend guess before the drawing is shown. Afterwards you can point to what is actually drawn. Swap roles if you like. The version for one lets the child describe one visible thing in their own drawing. The point is to link the words to what you see, not to test a good memory.

Frame and help

This is a made-up exercise about what we can see and what people say. The courtyard does not show Zechariah or a particular temple. The picture is an illustration, not a historical source. Lea and Mika use the same portraits as in the game. An adult can read aloud and let the child point. The exercises are optional and need no remembered statements from the game.